



Gray's Creek Drill & Field Meet 2017



TENTH ANNUAL CREEK MEET

5301 Celebration Drive

Hope Mills, NC 28348

ROTC (910) 491-9288 School 910-424-8589 Fax (910) 424-7411

FROM: Naval Science Instructor, Gray's Creek High School
TO: JROTC Instructors
SUBJ: Standard Operating Procedure for The Gray's Creek Drill and Field Meet

ENCL: (1) EVENT REQUIREMENTS
(2) GENERAL EVENT SCHEDULE
(3) LIST OF TROPHIES AND MEDALS TO BE AWARDED; BASIS FOR OVERALL DRILL, OVERALL FIELD, AND OVERALL MEET TROPHIES
(4) REGULATION PLATOON/SQUAD (UNARMED) SCORE SHEET
(5) REGULATION PLATOON/SQUAD (ARMED) SCORE SHEET
(6) REGULATION NS-1 (FIRST YEAR) PLATOON (UNARMED) SCORE SHEET
(7) COLOR GUARD SCORE SHEET
(8) FANCY PLATOON (ARMED AND UNARMED) SCORE SHEET
(9) FANCY SQUAD (ARMED AND UNARMED) SCORE SHEET
(10) ARMED AND UNARMED KNOCK OUT DRILL PROCEDURES
(11) FIELD MEET SOP
(12) DIRECTIONS TO GRAY'S CREEK HIGH SCHOOL
(13) LIST OF LOCAL HOTELS AND MOTELS

1. **GENERAL:** The Gray's Creek drill and field meet is sponsored by the Gray's Creek High School NJROTC Unit. The drill portion of the meet will be held in the student and teachers' parking lots on the morning of 7 October 2017. In the afternoon, the field events will take place on the Gray's Creek High School Football Field. The Gray's Creek High School NJROTC Booster Club will sell food and refreshments including a light breakfast throughout the day. Parents and friends are invited and encouraged to attend.

2. **PURPOSE:** This SOP is issued to establish rules and regulations governing the conduct of participating schools, officials, and to establish guidelines for judging individual and team competition. All JROTC Instructors will ensure that all participants are JROTC cadets currently enrolled in their respective programs and that they are familiar with the contents of this SOP.

3. **ADMINISTRATION:**

A. **Location-** The Gray's Creek Drill and Field Meet will take place at Gray's Creek High School in Hope Mills, NC. (see encl. 12)

B. **Lodging-** Participating units will be responsible for their own lodging. A list of local motels and phone numbers is included in enclosure (13)

C. **Meals and Snacks-**Snacks, such as candy, chips, and soft drinks, as well as coffee and hot breakfast items, will be available at the concession stands.

D. **Fees-** A registration and event fee of \$150 per school will be charged. This entitles the participating schools to enter one team per event. Make all checks payable to GCHS NJROTC.

E. **Event Requirements-** Schools may choose to enter all events or enter only selected events. To be qualified for overall trophies, all events must be entered.

F. **Parking-** Parking for the buses will be in the Bus Parking Lot located between the teacher and senior parking lots.

G. Commanders' Meeting- A meeting of the advisors and drill team commanders will be held at 0745 in the GCHS NJROTC room (see encl. 13). Due to space limitations only three representatives including SNSI/NSI from each participating unit may attend the commanders' meeting. The purpose of this meeting is to discuss any changes and answer last minute questions. We will mail the event matrix at least one week prior to the meet. If a representative from a participating unit cannot arrive in time for this meeting, please call Chief Davis at (910) 491-9288. Cell 704-674-8200

H. Dressing Area- Cadets may change in designated dressing areas located in the gym. GCHS NJROTC cadets will be available to direct visiting cadets to the proper areas. The GCHS NJROTC cannot assume responsibility for uniform and personal items of anyone attending the meet.

I. Weapons/Personal Property- Security of weapons and personal items will be the responsibility of the individual schools participating in the drill meet. Since no means are available to guard or store these items, it is suggested that each school appoint cadets to stand watch over their own property. **Absolutely no weapons will be taken into Gray's Creek Atrium or any restaurants in the area.**

J. Injury/Damages- The United States Navy, Chief of Naval Education and Training, Cumberland County Public Schools, and GCHS will not be held responsible for any injury occurring at the drill meet or for any damage caused by an individual to personal or school property. Any expenses incurred for such damage will be the full responsibility of the party or parties concerned. We will have first aid available at all times during the meet if any injuries should occur, and there are numerous medical facilities in the area.

K. Awards- Trophies or medals will be presented in all categories as listed in enclosure (3). Overall drill trophies will be awarded to the top three units in drill events and overall field trophies will be awarded to the top three units in field events, and overall meet trophies will be awarded for the combination of drill and field events. Total points are the basis for all overall trophies.

*****NOTE: NS-1 Platoon Drill, 4 Man Push-ups and knockout drill do not count towards overall trophies.*****

L. Concession Stand- Breakfast foods will be sold in the morning in the Parking Lot. There will also be other snack foods sold all day at a tent located at the Football Field.

4. OPERATIONS:

A. Standards of Conduct- Military courtesies will be observed throughout the meet. Cadets are expected to conduct themselves in an appropriate manner, with military bearing. Tape players and radios are not permitted for cadets in uniform. Advisors, parents, and friends who attend are expected to set positive examples for the cadets participating. Each of the following violations will result in disqualification for that event:

(1) Approaching any judge or other meet official with intent to influence the outcome or operation of the meet, or to coerce a judge or official in any manner.

(2) Approaching any judge or official with the purpose of discussing the performance or scoring of any event (unless requested to do so by a judge or official).

(3) Entering the scorekeeper's office (the NJROTC classroom) unless requested to do so by the official scorer or other meet official.

(4) Any other unsportsmanlike conduct which the GCHS NJROTC Instructors or Head Judge determines to be prejudicial to the spirit, good order, and discipline of the meet.

*****NOTE: Regulations and penalties for each competitive event are on the back of each event score sheet.*****

B. Command Post- The Command Post will be the NJROTC classroom. No advisor/instructor may enter this scoring area. Any official complaint should be put in writing and presented to the Gray's Creek High School SNSI/NSI or cadet commander within 30 minutes of the event. Under no circumstances will cadets/participants be allowed in the Command Post after the morning briefing.

C. Weapons- A variety of weapons are expected to be used, since the meet is open to all JROTC units. No extra points will be awarded for using regulation military weight weapons, but judges will keep weight in mind while evaluating the degree of difficulty of an event. For all events every member of the team must use the same style weapon. Security of all weapons will be the responsibility of the individual schools involved, since weapons storage areas are not available.

D. Foul Weather- The meet will be held rain or shine. Adjustments to events and times may be required if we experience inclement weather.

E. Uniforms- The military uniform, including caps/covers, will be worn by all participants in all drill events. The uniform for exhibition drill will be at the discretion of the participating school. Bearing and appearance will be judged on the neatness and uniformity of the uniform worn by the school. Cadets participating only in the Field Events are not required to be in uniform, but may be at the school's discretion. **All units must be in an approved JROTC uniform for all regulation events.**

F. Judging- Judges, based on availability, will be selected from all branches of the Armed Forces. Each event will be assigned a minimum of two judges, including a Head Judge. The Head Judge is the leader of the judging team for its assigned drill area. The same judging team will judge all units in one particular event to ensure consistency. All judges will be briefed on the goal of consistent judging in accordance with credible Military Drill Manuals based of the respective service. Judges will also receive an extensive briefing to ensure that they recognize the differences in drill manuals for different services. Each judge will mark his/her score sheet *without* conferring with the other judges and without totaling scores, then present the score sheet to one of the messengers assigned to each Head Judge. One of the messengers will deliver all the score sheets to the official scorekeeper. Event scores will be the average of the judges' scores for that event. In case of a tie, either in an event or overall competition, the scores of the Head Judge(s) will be used to determine the winner.

G. Protests- All judges will be briefed on drill meet procedures and the contents of the most current Area Six SOP and this SOP. Judging is subjective by nature; however, every effort will be made to get judges to follow approved criteria. If complaints should arise, the Senior JROTC Instructor representing the school involved must submit a written protest within 30 minutes of the event questioned to the Gray's Creek High School SNSI/NSI or Cadet Commander. The GCHS SNSI/NSI and the Head Judge for that event will review the written protest. Decisions rendered will be final.

H. Tie Breakers-

1. Drill (event)- the higher of the two head judge's scores
2. Drill (overall)- the school with most first place wins
3. Field (overall)- the school that finishes higher in the 16 x 100 relay
4. Meet (overall)- the school that finishes higher in the drill competition

I. Guides- A cadet, familiar with the school, its facilities, and the schedule/SOP will be assigned to each visiting school participating in the drill meet.

J. Knockout Drill- Armed knock out drill will take place shortly after the last school completes the last field event. Refer to enclosure (10).

K. Unit Size Requirements, Penalties, and Drill Area Requirements- This information is located on the pages immediately following the individual event score sheets, enclosures (4) through (9).

L. Awards Ceremony- An awards ceremony will be held at the conclusion of the knockout competition.

5. CONCLUSION:

Any Questions or comments concerning the drill meet or SOP should be directed to Chief Davis at (910) 491-9288.

Kenneth Davis
Chief Petty Officer USN (ret.)
Naval Science Instructor
Gray's Creek High School NJROTC

ENCLOSURE (1) EVENT REQUIREMENTS

THE FOLLOWING EVENTS ARE OFFERED IN THE GRAY'S CREEK DRILL AND FIELD MEET:

DRILL EVENTS:

- 1) REGULATION SQUAD ARMED
- 2) REGULATION PLATOON ARMED
- 3) REGULATION SQUAD UNARMED
- 4) REGULATION PLATOON UNARMED
- 5) REGULATION NS-1 PLATOON**
- 6) COLOR GUARD
- 7) EXHIBITION SQUAD ARMED
- 8) EXHIBITION PLATOON ARMED
- 9) EXHIBITION SQUAD UNARMED
- 10) EXHIBITION PLATOON UNARMED

FIELD EVENTS:

- 1) 16 X 100 RELAY (10 MALE, 6 FEMALE)
- 2) TUNNEL CRAWL (10 MALE 6 FEMALE)
- 3) 8 MAN SIT-UPS (5 MALE 3 FEMALE)
- 4) **4 MAN PUSH-UPS **

NOTES:

1. PARTICIPATING UNITS MAY ENTER ONLY **ONE** TEAM FOR EACH EVENT.
2. A PLATOON WILL BE MADE UP OF 13-21 CADETS (INCLUDING COMMANDER).
3. THE NS1 PLATOON WILL BE A MINIMUM 9, NOT MORE THAN 21 CADETS IN A 3 SQUAD UNIT (INCLUDING COMMANDER).
3. A SQUAD WILL BE MADE UP OF 6-11 CADETS (INCLUDING COMMANDER).
4. **NS-1 AND 4 MAN PUSHUPS EVENTS DOES NOT COUNT TOWARD THE OVERALL TROPHIES.

ENCLOSURE (1)

ENCLOSURE (2)
GENERAL SCHEDULE OF EVENTS

<u>TIME</u>	<u>EVENT</u>	<u>LOCATION</u>
0730-0800	REGISTRATION	TBD
0700-0745	JUDGES' BRIEFING	NJROTC CLASSROOM
0745-0815	COMMANDERS' MEETING	NJROTC CLASSROOM
0815-0830	OPENING CEREMONIES	FLAGPOLE/DRILL AREAS
0830-1100	DRILL MEET COMPETITION	DRILL PADS
1100-1200	LUNCH	
1200-1400	FIELD MEET COMPETITION	GCHS FOOTBALL FIELD
AFTER COMPETITIVE EVENTS	KNOCK OUT COMPETITIONS	GCHS FOOTBALL FIELD
1430	AWARDS	GCHS FOOTBALL FIELD

NOTES:

1. IN CASE THE EVENT SCHEDULE MOVES MORE QUICKLY THAN PLANNED WE MAY MOVE UP THE FIELD MEET SCHEDULE TO ACCOMMODATE THOSE SCHOOLS WITH LONG DRIVES HOME. REGARDLESS OF ANY TIME CHANGES, ONE HOUR WILL BE ALLOTTED FOR THE LUNCH BREAK, IMMEDIATELY FOLLOWING THE LAST DRILL EVENT.

2. THE AWARDS CEREMONY WILL TAKE PLACE AFTER THE LAST KNOCKOUT COMPETITION AND AFTER ALL SCORES ARE COMPUTED AND CHECKED.

3. COFFEE AND BREAKFAST ITEMS, ETC. WILL BE AVAILABLE FOR JUDGES/COMMANDERS DURING THE MORNING MEETINGS.

ENCLOSURE (2)

ENCLOSURE (3)

LIST OF AWARDS

GENERAL: FIRST THROUGH THIRD PLACE TROPHIES WILL BE AWARDED IN ALL COMPETITIVE EVENTS IN WHICH AT LEAST THREE TEAMS PARTICIPATE.

BASIS FOR OVERALL DRILL TROPHIES: OVERALL DRILL STANDINGS ARE DECIDED BY NUMBER OF TOTAL POINTS IN ALL DRILL EVENTS (EXCEPT FOR NS-1 PLATOON). A UNIT MUST COMPETE IN EVERY DRILL EVENT TO BE ELIGIBLE FOR AN OVERALL DRILL TROPHY. OVERALL DRILL STANDING COUNTS TOWARDS OVERALL MEET STANDING AS FOLLOWS:

1 ST PLACE DRILL—100 POINTS	10 TH PLACE DRILL—50 POINTS
2 ND PLACE DRILL—95 POINTS	11 TH PLACE DRILL—45 POINTS
3 RD PLACE DRILL—90 POINTS	12 TH PLACE DRILL—40 POINTS
4 TH PLACE DRILL—80 POINTS	13 TH PLACE DRILL—35 POINTS
5 TH PLACE DRILL—75 POINTS	14 TH PLACE DRILL—30 POINTS
6 TH PLACE DRILL—70 POINTS	15 TH PLACE DRILL—25 POINTS
7 TH PLACE DRILL—65 POINTS	16 TH PLACE DRILL—20 POINTS
8 TH PLACE DRILL—60 POINTS	17 TH PLACE DRILL—15 POINTS
9 TH PLACE DRILL—55 POINTS	18 TH PLACE DRILL—10 POINTS

BASIS FOR OVERALL FIELD TROPHIES: OVERALL FIELD STANDINGS ARE DECIDED BASED ON TOTAL FIELD EVENT POINTS AS OUTLINED IN ENCLOSURE 11. A UNIT MUST COMPETE IN EVERY FIELD EVENT TO BE ELIGIBLE FOR AN OVERALL FIELD TROPHY. OVERALL FIELD STANDING COUNTS TOWARDS OVERALL MEET STANDING AS FOLLOWS:

1 ST PLACE FIELD—100 POINTS	10 TH PLACE FIELD—50 POINTS
2 ND PLACE FIELD—95 POINTS	11 TH PLACE FIELD—45 POINTS
3 RD PLACE FIELD—90 POINTS	12 TH PLACE FIELD—40 POINTS
4 TH PLACE FIELD—80 POINTS	13 TH PLACE FIELD—35 POINTS
5 TH PLACE FIELD—75 POINTS	14 TH PLACE FIELD—30 POINTS
6 TH PLACE FIELD—70 POINTS	15 TH PLACE FIELD—25 POINTS
7 TH PLACE FIELD—65 POINTS	16 TH PLACE FIELD—20 POINTS
8 TH PLACE FIELD—60 POINTS	17 TH PLACE FIELD—15 POINTS
9 TH PLACE FIELD—55 POINTS	18 TH PLACE FIELD—10 POINTS

OVERALL MEET TROPHIES: OVERALL MEET TROPHIES WILL ALSO BE AWARDED FOR THE THREE UNITS WITH THE MOST POINTS COMBINING OVERALL DRILL AND OVERALL FIELD POINTS AS LISTED ABOVE. A UNIT MUST PARTICIPATE IN ALL EVENTS TO BE ELIGIBLE FOR AN OVERALL MEET TROPHY.

MEDALS: MEDALS WILL BE AWARDED TO THE LAST FIVE (5) CADETS STANDING IN THE ARMED / UNARMED KNOCKOUT COMPETITION. ALL CADETS MAY ENTER KNOCKOUT COMPETITION AS LONG AS THEY PROVIDE THEIR OWN RIFLE. COST FOR ENTERING WILL BE \$1 PER CADET.

**** NS-1 DRILL, AND ARMED KNOCKOUT EVENT DO NOT COUNT TOWARDS THE OVERALL TROPHIES****

ENCLOSURE (3)

ENCLOSURE (4)

Unarmed Platoon/Squad/ Basic Drill

CC Initials

School Name: _____

Grand Total

Unit marches in - 3 & 6 pace distance from Head Judge								
01.	Present Arms (entire unit)	1 2 3 4 5	19.	Column Left March	1 2 3 4 5	37.	Left Face	1 2 3 4 5
02.	Verbal Report-In	1 2 3 4 5	20.	LEFT Oblique March	1 2 3 4 5	38.	Present Arms (entire unit)	1 2 3 4 5
03.	Order Arms	1 2 3 4 5	21.	Forward March	1 2 3 4 5	39.	Verbal Report-Out	1 2 3 4 5
04.	PARADE REST	1 2 3 4 5	22.	Column Left March	1 2 3 4 5	40.	Order Arms	1 2 3 4 5
05.	PLATOON ATTENTION	1 2 3 4 5	23.	To the Rear March	1 2 3 4 5	41.	Right Face	1 2 3 4 5
06.	LEFT STEP MARCH	1 2 3 4 5	24.	To the Rear March	1 2 3 4 5	42.	March Unit off Drill Deck	1 2 3 4 5
07.	PLATOON HALT	1 2 3 4 5	25.	PLATOON HALT	1 2 3 4 5			
08.	RIGHT STEP MARCH	1 2 3 4 5	26.	Forward March	1 2 3 4 5			
09.	PLATOON HALT	1 2 3 4 5	27.	Eyes Right	1 2 3 4 5			
10.	LEFT FACE	1 2 3 4 5	28.	Ready Front	1 2 3 4 5			
11.	ABOUT FACE	1 2 3 4 5	29.	Column Left March	1 2 3 4 5			
12.	Forward March	1 2 3 4 5	30.	Mark Time March	1 2 3 4 5			
13.	Column Right March	1 2 3 4 5	31.	Forward March	1 2 3 4 5			
14.	Right Flank March	1 2 3 4 5	32.	Change Step, March	1 2 3 4 5			
15.	Left Flank March	1 2 3 4 5	33.	Column Left March	1 2 3 4 5			
16.	Column Left March	1 2 3 4 5	34.	Left Flank March	1 2 3 4 5			
17.	To the Rear March	1 2 3 4 5	35.	Right Flank March	1 2 3 4 5			
18.	To the Rear March	1 2 3 4 5	25.	PLATOON HALT	1 2 3 4 5			

LEGEND FOR JUDGE COMMENTS ABOVE:

- A. AL = ALIGNMENT
- B. C = COVER
- C. OS = OUT OF STEP
- D. RA = RIFLE ANGLE
- E. ICC= INCORRECT COMMAND
- F. IE = IMPROPER EXECUTION
- G. OOS= OUT OF SEQUENCE
- H. EC = EXTRA COMMANDS

HEAD JUDGE = YES / NO (circle one)

Judge's Name: _____

Judge Remarks: On the Back

ENCLOSURE (4) CTD.
REGULATION SQUAD/PLATOON (UNARMED) REGULATIONS

1. Drill area size = 90 X 90
2. Squad (SQD) size - 6 - 11 personnel, including Squad Leader.
 Platoon (PLT) size - 13 - 21 personnel, including Platoon Commander.
3. No time limit assigned.
4. The SQD will drill in a straight line. The SQD Leader/PLT Commander may elect to be either in front of or outside the SQD/PLT. Once chosen, that position **MUST** remain consistent throughout the drill sequence.
5. Basic drill movements will be in accordance with the JROTC units respective instructional drill manual.
6. The Head Judge will signal for the SQD Leader/PLT Commander to move the SQD/PLT into the drill area. The SQD/PLT will be brought to " Present Arms". The SQD Leader/PLT Commander will salute the Head Judge and "Report In" as follows: "Good morning/afternoon sir/ma'am, (*NAME*) High School JROTC request permission to use your drill area for Unarmed Regulation SQD/PLT" After permission is granted the SQD Leader/PLT Commander, from memory, will direct the SQD/PLT through the drill sequence.
7. Upon completion of the drill sequence there will be **no** report out. This is in the interest of saving time.

Additional Data

Scheduled start time _____

Time arrived _____

Number of personnel in SQD/PLT _____

Infractions	Deduction	Points penalized
*Steps per minute - Less than 110	10 points	_____
*Steps per minute - More than 130	10 points	_____
*Delay due to tardiness	10 points	_____
*Improper uniform	10 points	_____
*Improper number of cadets (6-11 squad)	10 per person	_____
*Improper number of cadets (13-21 platoon)	10 per person	_____
*Improper conduct	10 points	_____
*Exceeded area boundaries	10 per infraction	_____
*Improper drill sequence	10 per infraction	_____
*Incorrect commands	10 per infraction	_____
*Gave commands from notes	10 per infraction	_____
*Entered in wrong place	10 points	_____
*Exited in wrong place	10 points	_____
*Called cadence	10 points	_____

Total penalty points = _____

***All penalties assessed by the Head Judge ONLY!**

ENCLOSURE (4) CTD.

ENCLOSURE (5)

Armed Platoon/Squad Basic Drill

CC Initials

School Name

Grand Total

<i>Unit marches into area 3 & 6 paces – face Head Judge</i>								
01.	Present Arms (entire unit)	1 2 3 4 5	24.	Ready Front	1 2 3 4 5			
02.	Verbal Report-In	1 2 3 4 5	25.	PLATOON HALT	1 2 3 4 5			
03.	Order Arms	1 2 3 4 5	26.	Column Left March	1 2 3 4 5			
04.	PARADE REST	1 2 3 4 5	27.	Left Shoulder Arms	1 2 3 4 5			
05.	Platoon Attention	1 2 3 4 5	28.	Mark Time March	1 2 3 4 5			
06.	Right Face	1 2 3 4 5	29.	Forward March	1 2 3 4 5			
07.	Port Arms	1 2 3 4 5	30.	Column Left March	1 2 3 4 5			
08.	Forward March	1 2 3 4 5	31.	Left Flank March	1 2 3 4 5			
09.	Column Right March	1 2 3 4 5	32.	Right Flank March	1 2 3 4 5			
10.	Right Oblique	1 2 3 4 5	33.	PLATOON HALT	1 2 3 4 5			
11.	PLATOON HALT	1 2 3 4 5	34.	Order Arms	1 2 3 4 5			
12.	Column Right March	1 2 3 4 5	35.	Left Face	1 2 3 4 5			
13.	Change Step March	1 2 3 4 5	36.	Present Arms (entire unit)	1 2 3 4 5			
14.	Column Right March	1 2 3 4 5	37.	Verbal Report-Out	1 2 3 4 5			
15.	Right Flank March	1 2 3 4 5	38.	Order Arms	1 2 3 4 5			
16.	Left Flank March	1 2 3 4 5	39.	Right Face	1 2 3 4 5			
17.	Column Left March	1 2 3 4 5	40.	Port Arms	1 2 3 4 5			
18.	Right Shoulder Arms	1 2 3 4 5	41.	March Unit off the Drill Floor	1 2 3 4 5			
19.	To the Rear March	1 2 3 4 5						
20.	To the Rear March	1 2 3 4 5						
21.	PLATOON HALT	1 2 3 4 5						
22.	Forward March	1 2 3 4 5						
23.	Eyes Right	1 2 3 4 5						

LEGEND FOR JUDGE COMMENTS ABOVE:

- A. AL = ALIGNMENT
- B. C = COVER
- C. OS = OUT OF STEP
- D. RA = RIFLE ANGLE
- E. ICC= INCORRECT COMMAND
- F. IE = IMPROPER EXECUTION
- G. OOS= OUT OF SEQUENCE
- H. EC = EXTRA COMMANDS

HEAD JUDGE = YES / NO (circle one)

Judge's Name: _____

Judge Remarks: On the Back

ENCLOSURE (5)

ENCLOSURE (5) CTD.
REGULATION SQUAD/PLATOON (ARMED) REGULATIONS

1. Drill area size = 90 X 90
2. Squad (SQD) size - 6 - 11 personnel, including Squad Leader.
 Platoon (PLT) size - 13 - 21 personnel, including Platoon Commander.
3. No time limit assigned.
4. The SQD will drill in a straight line. The SQD Leader/PLT Commander may elect to be either in front of or outside the SQD/PLT. Once chosen, that position **MUST** remain consistent throughout the drill sequence.
5. Basic drill movements will be in accordance with the JROTC units respective instructional drill manual.
6. The Head Judge will signal for the SQD Leader/PLT Commander to move the SQD/PLT onto the drill area. The SQD/PLT will be brought to " Present Arms". The SQD Leader/PLT Commander will salute the Head Judge and "Report In" as follows: "Good morning/afternoon sir/ma'am, (*NAME*) High School JROTC request permission to use your drill area for Armed Regulation SQD/PLT" After permission is granted the SQD Leader/PLT Commander, from memory, will direct the SQD/PLT through the drill sequence.
7. Upon completion of the drill sequence there will be **no** report out. This is in the interest of saving time.

Additional Data

Scheduled start time _____

Time arrived _____

Number of personnel in SQD/PLT _____

Infractions	Deduction	Points penalized
*Steps per minute - Less than 110	10 points	_____
*Steps per minute - More than 130	10 points	_____
*Delay due to tardiness	10 points	_____
*Improper Uniform	10 points	_____
*Excessive banging of rifle butts	10 per infraction	_____
*Improper number of cadets (6-11 squad)	10 per person	_____
*Improper number of cadets (13-21 platoon)	10 per person	_____
*Improper conduct	10 points	_____
*Exceeded area boundaries	10 per infraction	_____
*Improper drill sequence	10 per infraction	_____
*Incorrect commands	10 per infraction	_____
*Gave commands from notes	10 per infraction	_____
*Entered in wrong place	10 points	_____
*Exited in wrong place	10 points	_____
*Called cadence	10 points	_____

Total penalty points = _____

***All penalties assessed by the Head Judge ONLY!**

ENCLOSURE (5) CTD.

ENCLOSURE (6)
REGULATION NS-1 PLATOON (UNARMED) SCORE SHEET

SCHOOL _____

JUDGE _____

PRESENT ARMS	0	1	2	3	4	5	_____
REPORT TO HEAD JUDGE	0	1	2	3	4	5	_____
ORDER ARMS	0	1	2	3	4	5	_____
RIGHT FACE	0	1	2	3	4	5	_____
FORWARD MARCH	0	1	2	3	4	5	_____
RIGHT FLANK	0	1	2	3	4	5	_____
REAR MARCH	0	1	2	3	4	5	_____
SQUAD/PLATOON HALT	0	1	2	3	4	5	_____
PRESENT ARMS	0	1	2	3	4	5	_____
ORDER ARMS	0	1	2	3	4	5	_____
PARADE REST	0	1	2	3	4	5	_____
ATTENTION	0	1	2	3	4	5	_____
LEFT FACE	0	1	2	3	4	5	_____
ABOUT FACE	0	1	2	3	4	5	_____
FORWARD MARCH	0	1	2	3	4	5	_____
COLUMN RIGHT	0	1	2	3	4	5	_____
REAR MARCH	0	1	2	3	4	5	_____
REAR MARCH	0	1	2	3	4	5	_____
COLUMN RIGHT	0	1	2	3	4	5	_____
LEFT FLANK	0	1	2	3	4	5	_____
RIGHT FLANK	0	1	2	3	4	5	_____
COLUMN RIGHT	0	1	2	3	4	5	_____
COLUMN RIGHT	0	1	2	3	4	5	_____
SQUAD/PLATOON HALT	0	1	2	3	4	5	_____
RIGHT STEP	0	1	2	3	4	5	_____
SQUAD/PLATOON HALT	0	1	2	3	4	5	_____
LEFT STEP	0	1	2	3	4	5	_____
SQUAD/PLATOON HALT	0	1	2	3	4	5	_____
LEFT FACE	0	1	2	3	4	5	_____
EXIT FIELD (NOT GRADED)							

POSSIBLE POINTS = 145

TOTAL POINTS = _____

JUDGE'S SIGNATURE _____

HEAD JUDGE? YES or NO
 (Circle one)

ENCLOSURE (6)

ENCLOSURE (6) CTD.
REGULATION NS-1 PLATOON (UNARMED) REGULATIONS

1. Drill area size = 90 X 90
2. Platoon (PLT) size – 9 or more personnel, including Platoon Commander, in a 3 squad unit. The entire platoon and the commander must all be NS – 1 cadets (NS1 is a cadet not yet entered an NS2 Class room)
3. No time limit assigned.
4. The PLT Commander may elect to be either in front of or outside the PLT. Once chosen, that position MUST remain consistent throughout the drill sequence.
5. Basic drill movements will be in accordance with the JROTC units respective instructional drill manual.
6. The Head Judge will signal for the PLT Commander to move the PLT onto the drill area. The PLT will be brought to " Present Arms". The PLT Commander will salute the Head Judge and "Report In" as follows: "Good morning/afternoon sir/ma'am, (NAME) High School JROTC request permission to use your drill area for Unarmed Regulation NS-1 PLT" After permission is granted the PLT Commander, from memory, will direct the PLT through the drill sequence.
7. Upon completion of the drill sequence there will be **no** report out. This is in the interest of saving time.

Additional Data

Scheduled start time _____

Time arrived _____

Number of personnel in SQD/PLT _____

Infractions

Deduction

Points penalized

*Steps per minute - Less than 110	10 points	_____
*Steps per minute - More than 130	10 points	_____
*Delay due to tardiness	10 points	_____
*Improper Uniforms	10 points	_____
*Improper number of cadets (6-11 squad)	10 per person	_____
*Improper number of cadets (13-21 platoon)	10 per person	_____
*Improper conduct	10 points	_____
*Exceeded area boundaries	10 per infraction	_____
*Improper drill sequence	10 per infraction	_____
*Incorrect commands	10 per infraction	_____
*Gave commands from notes	10 per infraction	_____
*Entered in wrong place	10 points	_____
*Exited in wrong place	10 points	_____
*Called cadence	10 points	_____

Total penalty points = _____

***All penalties assessed by the Head Judge ONLY!**

ENCLOSURE (6) CTD.

ENCLOSURE (7) Color Guard

CC Initials

School Name: _____

Grand Total

COMMAND SEQUENCE		SCORING	COMMAND SEQUENCE		SCORING
01.	Order Colors (Ready Cut)	1 2 3 4 5	35.	PRESENT COLORS (READY CUT)	1 2 3 4 5
02.	PRESENT COLORS (READY CUT)	1 2 3 4 5	36.	Verbal Report-Out	1 2 3 4 5
03.	VERBAL REPORT-IN	1 2 3 4 5	37.	Order Colors (Ready Cut)	1 2 3 4 5
04.	ORDER COLORS (READY CUT)	1 2 3 4 5	38.	CARRY COLORS (READY CUT)	1 2 3 4 5
05.	PARADE REST	1 2 3 4 5			
06.	Color Guard, Attention	1 2 3 4 5			
07.	Carry Colors (Ready Cut)	1 2 3 4 5			
08.	Countermarch, March (Forward March)	1 2 3 4 5			
09.	Left Turn, March (Forward March)	1 2 3 4 5			
10.	Countermarch March (Forward March)	1 2 3 4 5			
11.	COLORS HALT	1 2 3 4 5			
12.	Countermarch, March (Forward March)	1 2 3 4 5			
13.	Eyes Left	1 2 3 4 5			
14.	Ready Front	1 2 3 4 5			
15.	Countermarch, March (Forward March)	1 2 3 4 5			
16.	Right Turn, March (Forward March)	1 2 3 4 5			
17.	COLORS HALT	1 2 3 4 5			
18.	Order Colors (Ready Cut)	1 2 3 4 5			

Pause 5-seconds on **BOLD UPPERCASE COMMANDS** before giving the next command

All units must execute this sequence EXACTLY as written – **add no additional commands!**

Enter the drill floor, centered SIX paces from HJ - (Cadence checked between commands #20-#31)

<p>LEGEND FOR JUDGE COMMENTS ABOVE:</p> <table style="width: 100%; border: none;"> <tr> <td style="width: 50%;">1. AL = ALIGNMENT</td> <td style="width: 50%;">6. ICC = INCORRECT COMMAND</td> </tr> <tr> <td>2. C = COVER</td> <td>7. IE = IMPROPER EXECUTION</td> </tr> <tr> <td>3. OS = OUT OF STEP</td> <td>8. OOS = OUT OF SEQUENCE</td> </tr> <tr> <td>4. RA = RIFLE ALIGNMENT</td> <td>9. AS = ALIGNMENT/SPACING</td> </tr> <tr> <td>5. EP = EQUIPMENT PREP</td> <td>10. EC = EXTRA COMMANDS</td> </tr> </table>	1. AL = ALIGNMENT	6. ICC = INCORRECT COMMAND	2. C = COVER	7. IE = IMPROPER EXECUTION	3. OS = OUT OF STEP	8. OOS = OUT OF SEQUENCE	4. RA = RIFLE ALIGNMENT	9. AS = ALIGNMENT/SPACING	5. EP = EQUIPMENT PREP	10. EC = EXTRA COMMANDS	<table border="1" style="width: 100%; height: 100%;"> <tr> <td style="text-align: center;">Head Judge</td> </tr> <tr> <td style="text-align: center;">YES / NO</td> </tr> </table>	Head Judge	YES / NO
1. AL = ALIGNMENT	6. ICC = INCORRECT COMMAND												
2. C = COVER	7. IE = IMPROPER EXECUTION												
3. OS = OUT OF STEP	8. OOS = OUT OF SEQUENCE												
4. RA = RIFLE ALIGNMENT	9. AS = ALIGNMENT/SPACING												
5. EP = EQUIPMENT PREP	10. EC = EXTRA COMMANDS												
Head Judge													
YES / NO													

Judge's Name: _____

Judge Remarks:

ENCLOSURE (7) CTD. COLOR GUARD REGULATIONS

1. Drill area size = 75 X 75
2. The Color Guard will consist of four (4) members. Any combination of male and female cadets: two (2) color bearers (National and Unit or State Flags) and two (2) rifle bearers. The flags may be of any size; flag size will not be a factor in the scoring.
3. No time limit assigned.
4. Commands will be given by the National Color bearer.
5. The Head Judge will signal for the Color Guard Commander to move the Color Guard onto the drill area. The Color Guard will be brought to "Present Colors". The Color Guard Commander will "Report In" as follows: "Good morning/afternoon sir/ma'am, (NAME) High School JROTC requests permission to use your drill area for Color Guard Competition" After permission is granted the Color Guard Commander, from memory, will direct the Color Guard through the drill sequence.
7. Upon completion of the drill sequence there will be **no** report out. This is in the interest of saving time.

Additional Data

Scheduled start time _____

Time arrived _____

Infractions penalized	Deduction	Points
*Delay due to tardiness	10 points	_____
*Excessive banging of rifle butts	10 per infraction	_____
*Improper number of cadets	10 per person	_____
*Improper conduct	10 points	_____
*Exceeded area boundaries	10 per infraction	_____
*Improper drill sequence	10 per infraction	_____
*Incorrect commands	10 per infraction	_____
*Gave commands from notes	10 per infraction	_____
*Entered in wrong place	10 points	_____
*Exited in wrong place	10 points	_____
*Called cadence	10 points	_____
Total penalty points =		_____

***All penalties assessed by the Head Judge ONLY!**

ENCLOSURE (7) CTD.

ENCLOSURE (8)
EXHIBITION PLATOON (ARMED AND UNARMED) SCORE SHEET

SCHOOL _____

JUDGE _____

GRADED ITEM	POINT SCALE	POINTS	SCHOOL SCORE
PRECISION: THE EXACTNESS OF THE MOVEMENT OR MANEUVER. SHARPNESS AND PLATOON UNIFORMITY, TOGETHERNESS, DRESS, ALIGNMENT, COVER, ETC.	BELOW AVERAGE	0-10	_____
	AVERAGE	11-20	_____
	EXCELLENT	21-30	_____
OVERALL IMPRESSION: THE GENERAL APPEARANCE OF THE PLATOON AND ITS MILITARY BEARING. THE DESIGN AND ORGANIZATION OF THE ROUTINE AS A WHOLE AND HOW WELL AND HOW SMOOTHLY THE PLATOON MAKES THE TRANSITION FROM MOVEMENT TO MOVEMENT. CONSIDERS RECOVERY AND THE EFFECT OF ERRORS.	BELOW AVERAGE	0-10	_____
	AVERAGE	11-20	_____
	EXCELLENT	21-30	_____
DIFFICULTY: UNIQUENESS OF BOTH PLATOON AND INDIVIDUAL MOVEMENTS OBSERVED DURING THE ROUTINE. WEIGHT GIVEN FOR SILENCE, SPREAD OF THE FORMATIONS USED, AMOUNT OF RIFLE MOVEMENTS, ETC.	BELOW AVERAGE	0-10	_____
	AVERAGE	11-20	_____
	EXCELLENT	21-30	_____
ORIGINALITY: UNIQUENESS OF MOVEMENTS OR MANEUVERS. STRESSES NOVEL, RARE AND INNOVATIVE EXCELLENT TRICKS OR ROUTINES.	BELOW AVERAGE	0-5	_____
	AVERAGE	6-10	_____
	EXCELLENT	11-15	_____
AREA USAGE: DEGREE TO WHICH DRILL AREA IS COVERED OR UTILIZED DURING THE DRILL ROUTINE.	BELOW AVERAGE	0-5	_____
	AVERAGE	6-10	_____
	EXCELLENT	11-15	_____

POSSIBLE POINTS = 120

TOTAL POINTS = _____

JUDGES SIGNATURE _____

HEAD JUDGE? YES or NO
 (circle one)

ENCLOSURE (8)

**ENCLOSURE (8) CTD.
EXHIBITION PLATOON (ARMED AND UNARMED) DRILL
REGULATIONS**

1. Drill area size = 90 X 90
2. Platoon size – 13-21 cadets including the Platoon Commander.
3. Time limit - 5-7 minutes. Time starts when any member of the platoon, as a whole, enter the drill area. Time stops when the last member of the platoon exits the drill area.
4. Dancing drill is NOT permitted. No dance routines. Disqualification will be the result.
5. The Platoon Commander MUST commit the drill routine to memory.
6. Calling cadence is NOT permitted.
7. The Head Judge will signal the Platoon Commander to move the platoon onto the drill area. "Report in" or "Report out" procedures are not required, but may be performed if desired. If a platoon Reports in, they MUST Report out. Reporting procedures, if desired, are to be as annotated on the regulation event sheets.

Additional Data

Scheduled start time _____

Time arrived _____

Time routine lasted: Min _____ Sec _____

Number of personnel in platoon _____

Infraction	Deduction	Points Penalized
*Delay	20 points	_____
*Less than 13, more than 21 cadets	10 points	_____
*Improper conduct	10 per infraction	_____
*Exceeded area boundaries	10 per infraction	_____
*Time limit violation (Less than 5 minutes, more than 7 minutes)	1 point per sec.	_____
*Cadence called	10 points	_____
Total penalty points =		_____

***All penalties assessed by Head Judge ONLY!**

ENCLOSURE (8) CTD.

ENCLOSURE (9)
EXHIBITION SQUAD (ARMED AND UNARMED) SCORE SHEET

SCHOOL _____

JUDGE _____

GRADED ITEM	POINT SCALE	POINTS	SCHOOL SCORE
PRECISION: THE EXACTNESS OF THE MOVEMENT OR MANEUVER. SHARPNESS AND SQUAD UNIFORMITY, TOGETHERNESS, DRESS, ALIGNMENT, COVER, ETC.	BELOW AVERAGE	0-10	_____
	AVERAGE	11-20	_____
	EXCELLENT	21-30	_____
OVERALL IMPRESSION: THE GENERAL APPEARANCE OF THE SQUAD AND ITS MILITARY BEARING. THE DESIGN AND ORGANIZATION OF ITS ROUTINE AS A WHOLE AND HOW WELL AND HOW SMOOTHLY THE SQUAD MAKES THE TRANSITION FROM MOVEMENT TO MOVEMENT. CONSIDERS RECOVERY AND THE EFFECT OF ERRORS.	BELOW AVERAGE	0-10	_____
	AVERAGE	11-20	_____
	EXCELLENT	21-30	_____
DIFFICULTY: UNIQUENESS OF BOTH SQUAD AND INDIVIDUAL MOVEMENTS OBSERVED DURING THE ROUTINE. WEIGHT GIVEN FOR SILENCE, SPREAD OF THE FORMATIONS USED, AMOUNT OF RIFLE MOVEMENTS, ETC.	BELOW AVERAGE	0-10	_____
	AVERAGE	11-20	_____
	EXCELLENT	21-30	_____
ORIGINALITY: UNIQUENESS OF MOVEMENTS OR MANEUVERS. STRESSES NOVEL, RARE AND INNOVATIVE EXCELLENT TRICKS OR ROUTINES.	BELOW AVERAGE	0-5	_____
	AVERAGE	6-10	_____
	EXCELLENT	11-15	_____
AREA USAGE: DEGREE TO WHICH DRILL AREA IS COVERED OR UTILIZED DURING THE DRILL ROUTINE.	BELOW AVERAGE	0-5	_____
	AVERAGE	6-10	_____
	EXCELLENT	11-15	_____

POSSIBLE POINTS = 120

TOTAL POINTS = _____

JUDGES SIGNATURE _____

HEAD JUDGE? YES or NO (circle one)

ENCLOSURE (9) CTD.
EXHIBITION SQUAD (ARMED AND UNARMED) DRILL REGULATIONS

1. Drill area size = 90 X 90
2. Squad size – 6-11 cadets including the Squad Leader.
3. Time limit - 5-7 minutes. Time starts when any member of the squad, as a whole, enters the drill area. Time stops when the last member of the squad exits the drill area.
4. Dancing drill is NOT permitted. No dance routines. Disqualification will be the result
5. The Squad Leader MUST commit the drill routine to memory.
6. Calling cadence is NOT permitted.
7. The Head Judge will signal the Squad Leader to move the squad onto the drill area.
 "Report in" or "Report out" procedures are not required, but may be performed if desired.
 If a squad Reports in, they MUST Report out. Reporting procedures, if desired, are to be as annotated on the regulation event sheets.

Additional Data

Scheduled start time _____ Time arrived _____
 Time routine lasted: Min _____ Sec _____ Number of personnel in squad _____

Infraction	Deduction	Points Penalized
*Delay	20 points	_____
*Less than 6, more than 11 cadets	10 points	_____
*Improper conduct	10 per infraction	_____
*Exceeded area boundaries	10 per infraction	_____
*Time limit violation (Less than 5 minutes, more than 7 minutes)	1 point per sec.	_____
*Cadence called	10 points	_____

Total penalty points = _____

***All penalties assessed by Head Judge ONLY!**

ENCLOSURE (10)
ARMED / UNARMED KNOCK OUT DRILL PROCEDURES

I. ARMED / UNARMED KNOCK OUT

- A. GENERAL: THIS EVENT IS AN ARMED / UNARMED DRILL EVENT OPEN TO ALL CADETS.
- B. PURPOSE: TO PROVIDE COMPETITION FOR INDIVIDUAL CADETS IN ARMED DRILL MOVEMENTS
- C. PROCEDURE: KNOCKOUT WILL TAKE PLACE ON BEAR FIELD UPON COMPLETION OF ALL FIELD EVENTS. CADETS WILL RESPOND TO THE COMMANDS GIVEN. JUDGES WILL MONITOR THE CADET'S MOVEMENTS. CADETS WILL BE ELIMINATED IF NOT IN CONFORMANCE WITH EACH MOVEMENT AS IT IS CALLED. THE POSITION OF THE FEET, HANDS, ARMS, AND PROPER EXECUTION OF MOVEMENTS WILL BE JUDGED. COMMANDS WILL BE CALLED. JUDGING WILL BE BASED ON PRECISION OF THE INDIVIDUAL.
- D. COST: EACH PARTICIPANT WILL "FALL IN" WITH TICKET IN HAND. TICKETS WILL BE ISSUED. THE TICKETS WILL BE COLLECTED PRIOR TO THE FIRST COMMAND BEING CALLED. THERE IS NO LIMIT ON THE NUMBER OF CADETS THAT MAY PARTICIPATE FROM EACH SCHOOL. UNIFORMS ARE NOT REQUIRED.
- E. AWARDS: MEDALS WILL BE PRESENTED TO THE TOP 5 FINISHERS IN THE COMPETITION FOR ARMED / UNARMED.

CADETS MUST HAVE A TICKET or \$ 1 Dollar

ALL CADETS MAY ENTER THE KNOCKOUT EVENT. COST WILL BE ONE DOLLAR PER CADET AND ALL RIFLES MUST BE PROVIDED BY THE CADETS RESPECTIVE UNIT. Tickets are for instructors who would like to pay for their cadets. All cadets must have ticket in hand or \$1 dollar. If cadet says my instructor paid for me they must produce their ticket or ask to leave the knockout area.

ENCLOSURE (11) FIELD MEET SOP

Field Meet

1. General

a. Teams - The athletic competition will be coed. Males and females will compete as members of the same team as follows.

16 x 100 Relay- 16 members, 10 males and 6 females

Tunnel Crawl - 16 members, 10 males and 6 females

8 Man Sit-Ups - 8 members , 5 males and 3 females

4 Man Push-Ups - 4 members

b. Shoes - Shoes must be worn by each participant in all athletic events. Shoes with treads are recommended. Knobby soled track shoes commonly worn for running on hard track surfaces are authorized. Cleated or spiked shoes and boots are not authorized as they will destroy the track surface. Cleated or spiked shoes are defined as any type of shoe with pronounced cleats such as football, baseball, soccer, or track shoes with actual spikes. Track shoes with spikes removed are acceptable.

c. Starting - A standing start is required. If one or two teams jump across the line early, the 5 second “false start” penalty will be assessed. If more than two teams start early, a general recall will be initiated. Teams may not switch to a different first runner after a recall.

d. Judging - Judging will be strict, fair, and consistent. Judges will be careful not only to obtain an accurate time, but also to observe and record any penalties. At the end of the event or at the end of a heat, each timer shall report the team name, raw time, and penalties to the Senior Judge. Whenever penalties are imposed the unit should also be identified. The Senior Judge will record the unit name, and adjusted time. The scorers will then determine the event place standings (i.e., 16 x 100 relay 1st, 2nd, 3rd, etc.)

e. Penalties

Violation	Penalty Assessed
False Start	+ 5 seconds
Switching Starters after Recall	Disqualification
Crossing the Line Early	+ 5 seconds
Throwing a Baton	+ 10 seconds
Assisting with a Dropped Baton	+ 5 seconds
“Pacing” Of Runners By Others	+ 5 seconds
No Shoes	Disqualification
Spiked or Cleated Shoes	Disqualification
Interference or Breaking of Lane Boundaries	+ 5 seconds
Unsportsmanlike Conduct	Disqualification

f. Determining Overall Field Standings - When figuring team point totals for overall field standings, the event placing will be converted into a point system using the table below. Overall field event trophies will be awarded to the three teams with the highest number of field event total points. The purpose is to ensure that the events which require the most number of members weigh heaviest in the determination of overall field standings (i.e., overall field champion, 2nd, 3rd, etc.). The overall field champion earns the most total points, second, etc. Computation is as follows:

Finish	8 man Sit-ups	16 x 100 Relay	Tunnel Crawl
1 st	80 pts.	100 pts.	90 pts.
2 nd	75	95	85
3 rd	70	90	80
4 th	65	85	75
5 th	60	80	70
6 th	55	75	65
7 th	50	70	60
8 th	45	65	55
9 th	40	60	50
10 th	35	55	45
11 th	30	50	40
12 th	25	45	35
13 th	20	40	30
14 th	15	35	25
15 th	10	30	20
16 th	5	25	15
17 th	0	20	10
18 th	0	15	5

2. 4 Man Push-ups

- Teams will consist of 4 cadets Each unit may field one team.
- The competition will be held in 2 or more heats. The number of teams per heat will be determined and teams will be notified of their heat, prior to the competition.
- The cadets will position themselves in the form of a box. One cadet's leg will be on top of the next cadets upper back / shoulders. Arms must come to a 90 degree angle, and light must be seen under all cadets when performing the push-ups in order for them to count. Cadets may rest on the ground but no extra time will be given.
- Time limit 2 minutes. **Does not count for overall.**

3. 16 x 100 Relay

- Teams will consist of 16 cadets with 10 males and 6 females on each team and each unit may field one team.
- The 16 x 100 relay will consist of 16 cadets and each cadet will run a distance of 100 yards. This event is run as a "shuttle relay" with subsequent runners covering the same ground running in the opposite direction. The competition will be held in 2 or more heats. The number of teams per heat will be determined and teams will be notified of their heat, prior to the competition.
- Each team will be divided into eight cadets on opposite ends of the football field. Each cadet will run to the opposite end of the field and hand their baton to a team member. This will continue until the 16th member has crossed the finish line. Handoffs are to be done face-to-face. The receiving runner is not allowed to cross the line until in actual possession of the baton. Batons shall not be tossed; it must be a clean hand-off. If the baton is dropped within the 100 yard boundary the current runner will pick it up. If the baton is dropped outside the 100 yard boundary the receiving runner team member is to pick it up. Only one member from each team is allowed within the 100 yard boundary (football field) at one time.
- Each time will be timed by the judges and the standings will be determined by the fastest finishing times, adjusted for penalties.

4. Tunnel Crawl

- a. The competition will be run in 2 or more heats. The number of teams per heat will be determined and teams will be notified of their heat, prior to the competition. Teams will be notified of their heat prior to competition.
- b. One team per unit. 16 cadets per team, consisting of 10 males and 6 females.
- c. The race will be conducted as follows:
 1. Cadets will line up on the 10 Yard line of the football field in the down position of push ups. When the Command is given to Push UP: All cadets will come to the Up Position. When the command GO is given the First cadet on the 10 yard line will begin the tunnel crawl. The first cadet will pass through the tunnel twice. At the end of the Second crawl the time will stop.
 2. Once the first cadet has passed under the tunnel twice, times will be recorded to determine order of finish.

5. 8 Man Sit ups

- a. The squad of 8 cadets will lie down interlocking arms, performing standard sit ups as a group. Each school will also provide cadets to hold the feet of the cadets performing the sit-ups. Each cadet must keep his or her arms interlocked the entire time. Should any cadet break the arm lock that sit up will NOT count.
- b. Time Limit 2 minutes Most correctly complete sit-ups in 2 minutes wins.

****4 Man Push-ups will NOT count towards overall points.****

ENCLOSURE (11)

ENCLOSURE (12)
DIRECTIONS TO GRAY'S CREEK HIGH SCHOOL

From North Interstate 95

1. Take ramp 41 (Hope Mills/Cypress Lakes) toward **CHICKENFOOT RD[NC-1300]** - go **0.3** mi
2. Turn left on **CHICKENFOOT RD[NC-1300]** - go **1.3** mi
3. Turn left on **CELEBRATION DR** - go **0.4** mi
4. Arrive at **5301 CELEBRATION DR, HOPE MILLS**, on the right

From South Interstate 95

1. Take ramp 41 (Hope Mills/Cypress Lakes) toward **CHICKENFOOT RD[NC-1300]** - go **0.3** mi
2. Turn right on **CHICKENFOOT RD[NC-1300]** - go **1.3** mi
3. Turn left on **CELEBRATION DR** - go **0.4** mi
4. Arrive at **5301 CELEBRATION DR, HOPE MILLS**, on the right

Also recommend using www.yahoo.com. Go to maps
Using your school address to Gray's Creek 5301 Celebration Drive
Hope Mills NC 28348

ENCLOSURE (13)

Hotels in Area

At Exit 41 (3 miles from the School)
Holiday Inn Express (910) 429-9990

Here is the list of local hotels (they are about 10 miles away from the high school Exit 49)

MOTEL	PHONE NUMBER
Double Tree	(910) 323-8282
Econo-Lodge	(910) 433-2100
Holiday INN	(910) 323-1600
Deluxe INN	(910) 484-2666

If you have questions or concerns about these hotels, please feel free to contact us via email or telephone (910) 491-9288 ROTC . (910) 424-8589 School

ENCLOSURE (13)



REGISTRATION FORM

TENTH ANNUAL GRAY'S CREEK DRILL AND FIELD MEET 7 OCT 2017

ADDRESS: NJROTC

GRAY'S CREEK HIGH SCHOOL

5301 CELEBRATION DRIVE

HOPE MILLS, NC 28348

PLEASE COMPLETE AND **RETURN FORM WITH THE \$150 REGISTRATION FEE. MAKE CHECKS PAYABLE TO GCHS NJROTC.** THE MEET IS OPEN TO THE FIRST 15 TEAMS TO REGISTER. PLEASE COMPLETE AND RETURN THE REGISTRATION FORM NLT 15 SEP 2017.

SCHOOL NAME: _____

NAVY: _____ MARINE CORPS: _____ ARMY: _____ AIR FORCE: _____

Estimated number of participants: _____

TELEPHONE NUMBERS:

School NJROTC: _____ Instructor at home: _____

Rank and Name of Instructor: _____

Please indicate all events that you plan to enter:

DRILL EVENTS:

- 1) REGULATION SQUAD ARMED _____
- 2) REGULATION PLATOON ARMED _____
- 3) REGULATION SQUAD UNARMED _____
- 4) REGULATION PLATOON UNARMED _____
- 5) **REGULATION NS-1 PLATOON** _____
- 6) COLOR GUARD _____
- 7) EXHIBITION SQUAD ARMED _____
- 8) EXHIBITION PLATOON ARMED _____
- 9) EXHIBITION SQUAD UNARMED _____
- 10) EXHIBITION PLATOON UNARMED _____

FIELD EVENTS:

- 1) 16 X 100 METER RELAY (10 MALE, 6 FEMALE) _____
- 2) TUNNEL CRAWL (10 MALE, 6 FEMALE) _____
- 3) 8 MAN SIT-UPS (5 MALE, 3 FEMALE) _____
- 4) **4 MAN PUSH-UPS ** _____

TOTAL NUMBER OF EVENTS _____

**** EVENTS DOES NOT COUNT TOWARD THE OVERALL TROPHIES****

PLEASE CONTACT CHIEF DAVIS IF YOU HAVE ANY QUESTIONS:

ROTC Office : 910-491-9288 SCHOOL 910-424-8589 FAX 910-424-7411